

Auriaya

Everyone

The boss must be pulled with all raid members in position out of line of sight.

Everyone must keep together in a group and remain in front of the boss.

A Shaman should use a Tremor Totem for **Horrifying Screech**.

After being affected by **Horrifying Screech**, run back to your original position.

Everyone must move out of **Seeping Feral Essence** when the “Feral Defender” is killed.

Main Tank

Must tank Auriaya herself, at all times.

Must kite Auriaya into a selected location when a “Feral Defender” dies.

Off Tank

Must tank the two “Sanctum Sentries” at the start of the fight.

Must keep the highest aggro level on the “Feral Defender” while active.

Must announce when the “Feral Defender” is at low health and dead.

Healers

Healing should be focused on the Off-Tank at the start while both “Sanctum Sentries” are active.

Once both “Sanctum Sentries” are down, most healing can be focused upon the tank.

While other adds are up, raid healing is required but the tank should remain the primary target.

DPS

The two “Sanctum Sentries” should be killed first, one at a time.

Once the two “Sanctum Sentries” are dead, DPS should begin on Auriaya.

When a group of “Swarming Guardians” appear, they must be AoE’d down as quickly as possible.

Whenever a “Feral Defender”, as long as there are no other adds, it must be nuked down.